#### **Product datasheet**

## **BAZZ AIR**

## BZ1SF100MOOP840NB



#### BAZZ AIR OPAL 1M 4200 NW BK.

#### **Description:**

Outdoor luminaire model BAZZ AIR OPAL 1M, LAMP brand. Made of extruded matt black aluminum, recycled at a rate of 80% and opal polycarbonate diffuser. Model for MID-POWER LED, 4000K colour temperature, CRI 80 and control gear included. IP67, IK10 protection ra ting. Insulation class I. It allows swivels between 0° and 90°. Lifetime: 50. 000 L80. BUG Rate: B1 U1 G1, ULOR 0%.

Finish: Anodized matte black

Dimensions: 1.008 x 75 x 88 mm

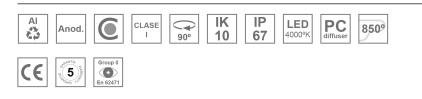
Weight: 3.580 g

Installation: Surface

#### **TECHNICAL SPECIFICATIONS:**

Light output:	1.706 lm	⁰K :	4000	
Plum:	35W	CRI :	80	
Efficacy:	49 lm/w	MacAdam:	<3	
Туре:	MID POWER LED	Power Supply:	upply: 220-240V 50/60Hz	
LED Lifetime:	50.000 L80 (Ta=25°C)	Gear:	Electronic	
Power:	31W			

#### Light output tolerance +/- 10%



### CUSTOM MADE OPTIONS:



LAMP reserves the right to change the technical specifications of their products. These changes will allow the continual improvement of the products and will also ensure the conformity to current legal changes. Updated information is always available in our website www.lamp.es Worktitude for light

## **BAZZ AIR**

BZ1SF100MOOP840NB

BAZZ AIR OPAL 1M 4200 NW BK.



#### **PHOTOMETRIC DATA :**

10241512	180°	alpha = 112,8°	H (m)	D (m)	Emax	Emed
η = 100% Imax = 354 cd/klm			1	3,01	553	164
UTE: 1,00E	90° 90°		2	6,02	138	41
CIE: 47 79 97 100 100				0,02	100	
			3	9,03	61	18
	0°		4	12,04	35	10

#### **Product datasheet**

# **BAZZ AIR**

## ACCESORIES :

## Assembly



Product code: BZJO Description: BAZZ AIR ACC. CONT LINE JOINT

# ACCESORIES :

# Suspension



 Product code:
 Description:

 SUWIDE1000G
 ACC. QUICK STEEL CABLE 1M NK.

 SUWIDE4000G
 ACC. QUICK STEEL CABLE 4M NK.

## ACCESORIES : Support



Product code: ARROEX40G Description: ACC. ADJ EXTEN WALL ARM GR.



Product code: BZSFCL1 BZSFCL2 Description:

BAZZ AIR ACC. Ø120 POLE 1CLAMP GR. BAZZ AIR ACC. Ø120 POLE 2CLAMP GR.

Worktitude for light